"A wireframe is a grayscale block diagram that illustrates the overall navigation and the blocks of elements such as content, functionality, etc. that will go on the screen. It does not contain pictures and doesn't necessarily need to link to anything. It just demonstrates what elements a web page or application screen will contain and roughly where they might go—although the location can change. It does not include visual design." (www.boxesandarrows.com)

SURVIVOR LABEL/BRANDING Innertube home > Survivor Exile Island > Episode 1 Take advantage of user's learned Episode 1 02.03.06 17:46 behaviors -Synopsis: Lorem ipsum dolor sit amet, innertube ease of scrolling consectetaur adipisicing elit, sed do eiu... with arrows Top Challenges Sweepstakes What's everyone talking about? 3.06 17:46 Clips - someone says "did User clicks on promo for Survivor m dolor sit amet, con: Exile Island. User comes to the you see that catfight on the eiusmod tempor incid player. The show begins playing, and show?", and the user the user can see the other episodes comes to the site to look for available. that "catfight" clip. 3.06 17:46 User can choose to view other content m dolor sit am If they select to see the catfight, relative to this show by clicking on eiusmod temp and the show they are watching "Top Challenges" and other links within the episode synopsis. changes to the new clip, will the innertube 3.06 17:4 user be irritated with the Draw user into relational content (ie, m dolor sit am interruption to their viewing during challenge part of show, offer To watch a video, click PLAY VIDEO at right. eiusmod temp additional content about "how are experience? challenges created? Or... about the person in it (enrichment content, like Add an error flow: when they click 17:46 .06 DVD experience) to view the catfight, a message Synopsis. Lorem ipsum dolor sit am pops up first, asking if they want adipisicing elit, sed do eiusmod temp to view the clip now and interrupt labore et dolore magna Ad tile – supports the current one playing (future Tool box -17:4 Episode 6 02.03.06 the pre-roll, phase - offer to "pause and include "full potentially the Synopsis: Lorem ipsum dolor sit am return"), or if they want to see frame" viewing Ultramercial adipisicing elit, sed do eiusmod temp capability. this after the current clip finishes. experience too labore et dolore magna TOOL KIT Pause/return Full screen 1:08 of 17:46 Top t10 Final Survivor By Ву Relational advertising Top 10 Challenges Words Live **Episode** participant content can be Email sign up Email a friend favorites selected by topic, as opposed to by **Featured Shows** Find your show: episode **Quick Search** □ Internet exclus □ Talk show comedy daytime **AMAZING RACE** 15 **CSI** Most Viewed □ drama drama Prime time **CSI Miami News with Katie** Top Picks reality Late night reality Late night results **DAVID LETTERMAN CSI NY** On TV Last Night Bia Brother ☐ Check All ☐ Uncheck all **Numbers** Search 3 ways: using **NCIS SUBMIT** What words are significant to the keywords, a quick Jericho search (most popular user? Test users to find out

ways to find shows), or

clicking on a specific

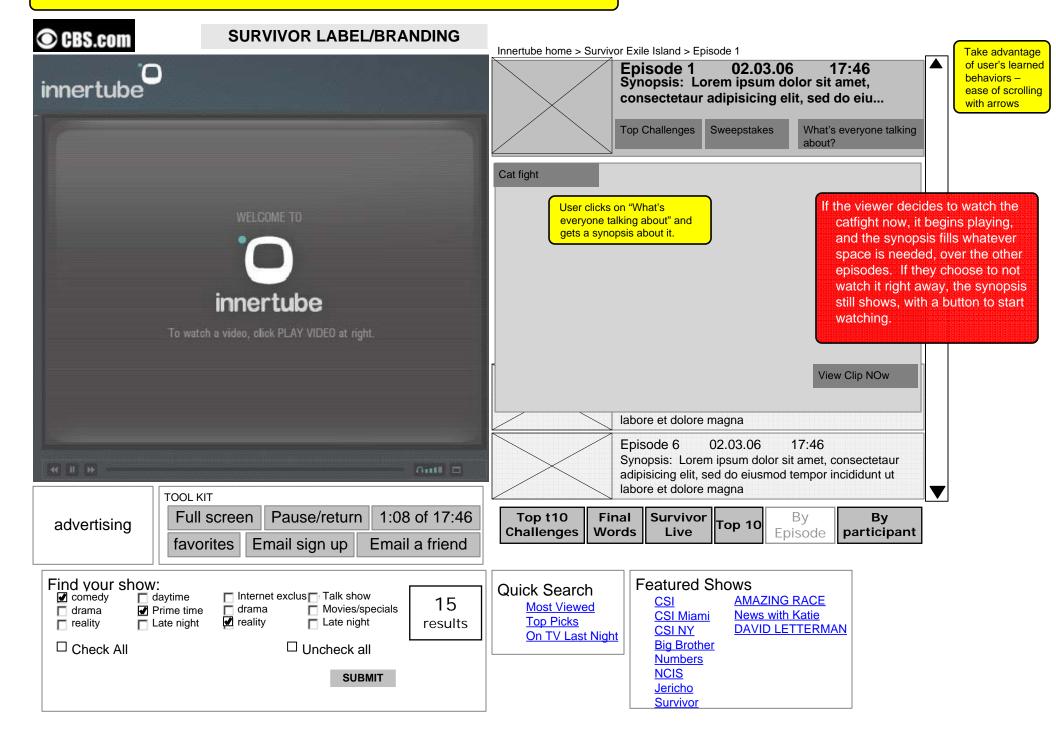
show.

Survivor

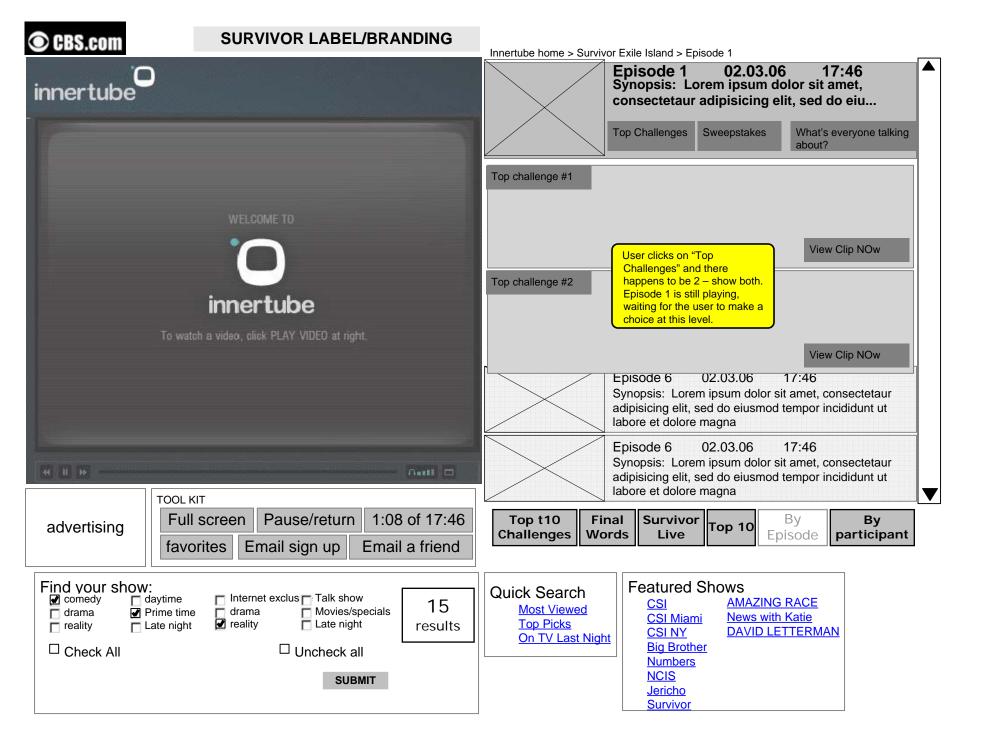
what the best way is to offer

search options.

Wire frames provide the outline for your storyboard, represent all the subsequent decisions pertaining to development and design, and guides design, information architecture, navigation, usability and content consideration.



Wire framing defines the "what" of the creative process, and storyboarding tackles the "how." "There are two parts to solving any problem: What you want to accomplish, and how you want to do it. There are many 'how's but only one 'what'..." [Information Anxiety 2, by Richard Wurman]



Wire framing is straight-forward, direct and entirely non-techie. It requires only that you identify what you want every part of the site to do and what your site needs to do to respond effectively to the motivations and needs of your visitors. If you take care of "what" and "how", and you won't have to answer "why?"

